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**Shenzhen Concox Information Technology Co., Ltd.**

**GPS Tracker  
Communication Protocol  
(JM-VL03)**

## Change History

| Author     | Date          | Version | Reviewed By | Approved By | Description                                 |
|------------|---------------|---------|-------------|-------------|---|
| Bian Yutao | Dec. 9, 2015  | 1.0.0   |             |             | Initial release                             |
| Bian Yutao | Mar. 3, 2017  | 1.1.0   |             |             | Added plug-in module transparent protocol   |
| Bian Yutao | Apr. 14, 2017 | 1.1.1   |             |             | Added description of online command replies |
| Bian Yutao | Oct. 14, 2017 | 1.1.2   |             |             | Synchronized audio recording protocol       |
|            |               |         |             |             |   |
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## I. Protocol Packet Format

| Format              | Length (Byte) | Description   |
|---------------------|---------------|---|
| Start Bit           | 2             | 0x78 0x78 (1 byte) or 0x79 0x79 (2 bytes)   |
| Packet Length       | 1 (2)         | Length = Protocol number + Information content + Information sequence number (SN) + CRC   |
| Protocol Number     | 1             | It indicates the type of the transfer packet (see the following table for details).   |
| Information Content | N             | It is determined by different applications and their "protocol numbers".  |
| Information SN      | 2             | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2             | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            | 2             | It is fixed at 0x0D 0x0A.   |

### 1. Protocol Number Details

|   |      |
|---|------|
| Login Packet                                    | 0x01 |
| GPS location packet (UTC)                       | 0x22 |
| Heartbeat Packet                                | 0x13 |
| Response to Online Command by Terminal          | 0x21 |
| Alarm Data (UTC)                                | 0x26 |
| LBS Multi-base Extended Information Packet      | 0x28 |
| GPS Address Request Packet (UTC)                | 0x2A |
| Online Command                                  | 0x80 |
| Time Calibration Packet                         | 0x8A |
| Information Transfer Packet                     | 0x94 |
| Chinese Address Packet                          | 0x17 |
| English Address Packet                          | 0x97 |
| GPS Location Packet (UTC, 4G Base Station Data) | 0xA0 |
| LBS Multi-base Extended Information Packet (4G) | 0xA1 |
| Multi-fence Alarm Packet (4G)                   | 0xA4 |

## II. Protocol Packet Details

### 1. Login Packet

#### Description:

- A login packet is used to establish connection between the terminal and the platform. It carries terminal information.
- When the GPRS link is established, the terminal will send a login packet to the server. If a return packet is received within 5 seconds, the link is through; otherwise, the terminal will continue to send login packets.
- If no return packet is received within 5 seconds, the terminal will regard it as response timeout.
- If the timeout counts reach 3, the terminal will enable timed restart.

#### a) Login Packet

##### Login Packet

|                     |                    | Length | Details   |
|---------------------|--------------------|--------|---|
| Start Bit           |                    | 2      | 0x78 0x78   |
| Packet Length       |                    | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                    | 1      | 0x01  |
| Information Content | Terminal ID        | 8      | Example: If the IMEI is 123456789123456, then the terminal ID is 0x010x230x450x670x890x120x340x56.  |
|                     | Type Identity Code | 2      | It is used to judge the type of a terminal.   |
|                     | Time Zone/Language | 2      | See the following table for details.  |
| Information SN      |                    | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                    | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                    | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 78781101075253367890024270003201000512790D0A

#### Time Zone/Language

|                                  |    |   |
|----------------------------------|----|---|
| One and a half byte (bit15–bit4) | 15 | It is a value calculated by expanding the time zone by 100. |
|                                  | 14 |   |
|                                  | 13 |   |
|                                  | 12 |   |
|                                  | 11 |   |
|                                  | 10 |   |
|                                  | 9  |   |
|                                  | 8  |   |
|                                  | 7  |   |

|                                |   |                     |   |
|--------------------------------|---|---------------------|---|
|                                | 6 |                     |   |
|                                | 5 |                     |   |
|                                | 4 |                     |   |
|                                | 3 | GMT                 |   |
| Lower half byte<br>(bit4-bit0) | 2 | It is not defined.  |   |
|                                | 1 | Language select bit | 1 |
|                                | 0 | Language select bit | 0 |

Bit3 0-----Eastern time

1-----Western time

If: the extended bit "0X32 0X00" refers to "GMT+8:00",  
then the GTM in Hex is "0X0320", which is converted from " $8 \times 100 = 800$ ".

The extended bit "0X4D 0XD8" refers to "GMT-12:45",  
then the GTM in Hex is "0X04,0XDD", which is converted from " $12.45 \times 100 = 1245$ ".

Here, to save 4 bytes, the calculation result shifts to the left for 4 bits cyclically and combines the eastern time, western time, and language select bit.

#### b) Server Responding to Login Packet

|                 | Length | Details   |
|-----------------|--------|---|
| Start Bit       | 2      | 0x78 0x78   |
| Packet Length   | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number | 1      | 0x01  |
| Information SN  | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC             | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit        | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 7878050100059FF80D0A

## 2. Heartbeat Packet

### Description:

- The heartbeat packet is used to maintain GPRS link connectivity.
- When the GPRS link is established, the terminal will send a heartbeat packet to the server. If a return packet is received within 5 seconds, the link is through. In this case, new heartbeat packets will be sent in a timed manner.
- If no return packet is received within 5 seconds, the terminal will regard it as response timeout.
- If the timeout counts reach 3, the terminal will enable timed restart.

a) The terminal sends a heartbeat packet.

### Heartbeat Packet

|                     |                               | Length | Details   |
|---------------------|-------------------------------|--------|---|
| Start Bit           |                               | 2      | 0x78 0x78   |
| Packet Length       |                               | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                               | 1      | 0x13  |
| Information Content | Terminal Information Content  | 1      | See the following table for details.  |
|                     | Voltage Level                 | 1      | 0x00: No power (power off)<br>0x01: Battery extremely low (making calls or sending SMS's are impossible)<br>0x02: Battery very low (low battery alert will be triggered)<br>0x03: Battery low (the device can be used as usual)<br>0x04: Battery medium<br>0x05: Battery high<br>0x06: Battery extremely high |
|                     | GSM Signal Strength           | 1      | 0x00: No signal<br>0x01: Extremely weak signal<br>0x02: Weak signal<br>0x03: Good signal<br>0x04: Strong signal   |
|                     | Language/Extended Port Status | 2      | Latter bit, where "0x01" refers to Chinese and "0x02" English.  |
| Information SN      |                               | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                               | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details).   |
| Stop Bit            |                               | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 78780A134004040001000FDCEE0D0A



## Terminal information content details

It occupies 1 byte and indicates various status information of the mobile phone.

| Bit  |           | Code Connotation                  |
|------|-----------|-----------------------------------|
| BYTE | Bit7      | 1: Cut off fuel/power             |
|      |           | 0: Restore fuel/power             |
|      | Bit6      | 1: Position fixed                 |
|      |           | 0: Not Positioned                 |
|      | Bit3–Bit5 | Extended bit                      |
|      | Bit2      | 1: Charge with power connected    |
|      |           | 0: Charge with no power connected |
|      | Bit1      | 1: ACC on                         |
|      |           | 0: ACC off                        |
|      | Bit0      | 1: Defense on                     |
|      |           | 0: Defense off                    |

## b) Return packet (from server)

|                 | Length | Details   |
|-----------------|--------|---|
| Start Bit       | 2      | 0x78 0x78   |
| Packet Length   | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number | 1      | 0x13  |
| Information SN  | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC             | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit        | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 78 78 05 13 01 00 E1 A0 0D 0A

### 3. GPS Location Packet

#### Description:

- The location packet carries the location data of the terminal.
- After the GPS module is positioned and the connection is established, the terminal will upload data about fixes by preset rules.
- After the connection is established and there are cache fixes, the terminal will upload these cache fixes.

#### a) Location packet (sent by terminal)

##### Location packet

|                     |                      | Length | Details  |
|---------------------|----------------------|--------|--|
| Start Bit           |                      | 2      | 0x78 0x78  |
| Packet Length       |                      | 1      | Length = Protocol number + Information content + Information SN + CRC  |
| Protocol Number     |                      | 1      | 0x22 (UTC)   |
| Information Content | Date and time        | 6      | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)  |
|                     | Number of Satellites | 1      | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal).   |
|                     | Latitude             | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Longitude            | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Speed                | 1      | It is a value in decimal.  |
|                     | Course and Status    | 2      | Convert to a 16-bit binary. Please calculate by bit (see the following table for details).   |
|                     | MCC                  | 2      | Mobile Country Code (convert to decimal)   |
|                     | MNC                  | 1      | Mobile Network Code (convert to decimal)   |
|                     | LAC                  | 2      | Location Area Code (convert to decimal)  |
|                     | CellID               | 3      | Cell Tower ID (convert to decimal)   |
|                     | ACC                  | 1      | It indicates the ACC status, where "00" means ACC off and "01" ACC on (unavailable on GT06)  |
|                     | Data upload mode     | 1      | The mode to upload GPS data points (unavailable on GT06)<br>0x00: Upload in fixed interval<br>0x01: Upload at fixed distance<br>0x02: Upload at cornering point<br>0x03: Upload upon ACC status change<br>0x04: Upload the last fix after the status changes from moving to still<br>0x05: Upload the last valid fix prior to network interruption and reconnection<br>0x06: Force to upload a GPS fix upon ephemeris refresh<br>0x07: Upload a fix upon key press |

|                |                    |   |   |
|----------------|--------------------|---|---|
|                |                    |   | 0x08: Upload location information upon power-on<br>0x09: Not used<br>0x0A: Upload the last longitude and latitude and update the time after the device goes still<br>0x0B: Parse the uploaded longitude and latitude packet over WiFi<br>0x0C: Upload upon LJDW (immediate position) command<br>0x0D: Upload the last longitude and latitude after the device goes still<br>0x0E: GPSDUP upload (upload at a fixed interval in still state)<br>0x0F: Exit tracking mode |
|                | GPS data re-upload | 1 | 0x00: Real-time upload; 0x01: Re-upload   |
|                | Mileage statistics | 4 | Convert to decimal to get the result (For products without this feature, there is no such place in the packet)  |
| Information SN |                    | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |                    | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details).   |
| Stop Bit       |                    | 2 | It is fixed at 0x0D 0x0A.   |

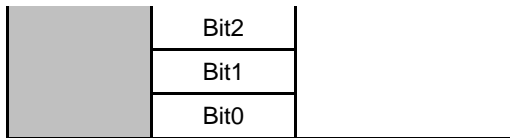
## Example data:

787822220F0C1D023305C9027AC8180C46586000140001CC00287D001F71000001000820860D0A

## i. Status and course details

This occupies 2 bytes to indicate the moving direction of the terminal. The value range is 0–360°. It regards due north as 0° and counts clockwise.

|        |      |   |
|--------|------|---|
| BYTE_1 | Bit7 | 0   |
|        | Bit6 | 0   |
|        | Bit5 | GPS<br>Real-time/Differential Positioning |
|        | Bit4 | Positioned or Not                         |
|        | Bit3 | East/West<br>longitude                    |
|        | Bit2 | South/North<br>latitude                   |
|        | Bit1 | Course                                    |
| BYTE_2 | Bit0 |   |
|        | Bit7 |   |
|        | Bit6 |   |
|        | Bit5 |   |
|        | Bit4 |   |
|        | Bit3 |   |



For example: the value is 0x15 0x4C, the corresponding binary is 00010101 01001100, ↵

BYTE\_1 Bit7 0 ↵

BYTE\_1 Bit6 0 ↵

BYTE\_1 Bit5 0 (real time GPS) ↵

BYTE\_1 Bit4 1 (GPS has positioned) ↵

BYTE\_1 Bit3 0 (East Longitude) ↵

BYTE\_1 Bit2 1 (North Latitude) ↵

BYTE\_1 Bit1 0 ↵

BYTE\_1 Bit0 1 ↵

BYTE\_2 Bit7 0 ↵

BYTE\_2 Bit6 1 ↵

BYTE\_2 Bit5 0 → Course 332° (0101001100 in binary, or 332 in decimal) ↵

BYTE\_2 Bit4 0 ↵

BYTE\_2 Bit3 1 ↵

BYTE\_2 Bit2 1 ↵

BYTE\_2 Bit1 0 ↵

BYTE\_2 Bit0 0 ↵

which means GPS tracking is on, real time GPS, location at north latitude, east longitude and the course is 332°. ↵

b) Return packet (from server)

No return packet is required from the server.

#### 4. LBS Multi-Base Extended Information Packet

##### Description:

- It is used to transmit location information when the terminal doesn't locate.

##### a) LBS extended information packet (sent by terminal)

|                     |                | Length | Details  |
|---------------------|----------------|--------|--|
| Start Bit           |                | 2      | 0x78 0x78  |
| Packet Length       |                | 1      | Length = Protocol number + Information content + Information SN + CRC  |
| Protocol Number     |                | 1      | 0x28   |
| Information Content | UTC            | 6      | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)  |
|                     | MCC            | 2      | Mobile Country Code (convert to decimal)   |
|                     | MNC            | 1      | Mobile Network Code (convert to decimal)   |
|                     | LAC            | 2      | Location Area Code (convert to decimal)  |
|                     | CI             | 3      | Cell Tower ID (Cell ID) (convert to decimal)   |
|                     | RSSI           | 1      | It indicates the signal strength of a cell. Its value range is 0x00–0xFF, where "0x00" indicates the signal is the weakest; while "0xFF" the strongest.  |
|                     | NLAC1          | 2      | Same as LAC  |
|                     | NCI1           | 3      | Same as CI   |
|                     | NRSSI1         | 1      | Same as RSSI   |
|                     | NLAC2          | 2      | Same as LAC  |
|                     | NCI2           | 3      | Same as CI   |
|                     | NRSSI2         | 1      | Same as RSSI   |
|                     | NLAC3          | 2      | Same as LAC  |
|                     | NCI3           | 3      | Same as CI   |
|                     | NRSSI3         | 1      | Same as RSSI   |
|                     | NLAC4          | 2      | Same as LAC  |
|                     | NCI4           | 3      | Same as CI   |
|                     | NRSSI4         | 1      | Same as RSSI   |
|                     | NLAC5          | 2      | Same as LAC  |
|                     | NCI5           | 3      | Same as CI   |
|                     | NRSSI5         | 1      | Same as RSSI   |
|                     | NLAC6          | 2      | Same as LAC  |
|                     | NCI6           | 3      | Same as CI   |
|                     | NRSSI6         | 1      | Same as RSSI   |
|                     | Timing Advance | 1      | It refers to the difference between the actual length of time that a signal takes to reach the base station from a mobile station and the length of time that a signal takes to reach the base station from a mobile station when the distance |

|                |          |   |   |
|----------------|----------|---|---|
|                |          |   | between the two is "0".   |
|                | Language | 2 | Latter bit, where "0x01" refers to Chinese and "0x02" English.  |
| Information SN |          | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |          | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit       |          | 2 | It is fixed at 0x0D 0x0A.   |

Example data:

78783B2810010D02020201CC00287D001F713E287D001F7231287D001E232D287D001F4018000  
00000000000000000000000000000000FF00020005B14B0D0A

b) Return packet (from server)

No return packet is required from the server.

## 5. Alarm Packet

### Description:

- It is used to transmit the terminal-defined alarm content.
- The server responds to the alarm content received and sends the address parsed from the longitude and latitude to the terminal.
- Then the terminal sends the address received to the preset SOS number.

#### a) Alarm packet (sent by terminal)

##### Alarm packet (single geofence)

|                     |                      | Length | Details   |
|---------------------|----------------------|--------|---|
| Start Bit           |                      | 2      | 0x78 0x78   |
| Packet Length       |                      | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                      | 1      | 0x26 (UTC)  |
| Information Content | Date and time        | 6      | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)   |
|                     | Number of Satellites | 1      | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal).  |
|                     | Latitude             | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Longitude            | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Speed                | 1      | It is a value in decimal.   |
|                     | Course and Status    | 2      | Convert to a 16-bit binary. Please calculate by bit (see GPS location packet for details).  |
|                     | LBS length           | 1      | Total length of LBS information (Self-length + MCC + MNC + LAC + CellID)  |
|                     | MCC                  | 2      | Mobile Country Code (convert to decimal)  |
|                     | MNC                  | 1      | Mobile Network Code (convert to decimal)  |
|                     | LAC                  | 2      | Location Area Code (convert to decimal)   |
|                     | CellID               | 3      | Cell Tower ID (convert to decimal)  |
|                     | Terminal information | 1      | See the following table for details.  |
|                     | Voltage Level        | 1      | 0x00: No power (power off)<br>0x01: Battery extremely low (making calls or sending SMS's are impossible)<br>0x02: Battery very low (low battery alert will be triggered)<br>0x03: Battery low (the device can be used as usual)<br>0x04: Battery medium<br>0x05: Battery high<br>0x06: Battery extremely high |
|                     | GSM signal strength  | 1      | 0x00: No signal<br>0x01: Extremely weak signal  |

|  |                    |   |   |
|--|--------------------|---|---|
|  |                    |   | 0x02: Weak signal<br>0x03: Good signal<br>0x04: Strong signal   |
|  | Alert and language | 2 | See the following table for details.  |
|  | Mileage statistics | 4 | Convert to decimal to get the result (For products without this feature, there is no such place in the packet)  |
|  | Information SN     | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
|  | CRC                | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
|  | Stop Bit           | 2 | It is fixed at 0x0D 0x0A.   |

Example data:

787825260F0C1D030B26C9027AC8180C4658600004000901CC00287D001F718004041302000C472A0D0A

#### Alarm packet (multiple geofences)

|                     |                      | Length | Details  |
|---------------------|----------------------|--------|--|
|                     | Start Bit            | 2      | 0x78 0x78  |
|                     | Packet Length        | 1      | Length = Protocol number + Information content + Information SN + CRC  |
|                     | Protocol Number      | 1      | 0x27 (UTC)   |
| Information Content | Date and time        | 6      | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)  |
|                     | Number of Satellites | 1      | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal). |
|                     | Latitude             | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Longitude            | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Speed                | 1      | It is a value in decimal.  |
|                     | Course and Status    | 2      | Convert to a 16-bit binary. Please calculate by bit (see GPS location packet for details).   |
|                     | LBS length           | 1      | Total length of LBS information (Self-length + MCC + MNC + LAC + CellID)   |
|                     | MCC                  | 2      | Mobile Country Code (convert to decimal)   |
|                     | MNC                  | 1      | Mobile Network Code (convert to decimal)   |
|                     | LAC                  | 2      | Location Area Code (convert to decimal)  |
|                     | CellID               | 3      | Cell Tower ID (convert to decimal)   |
|                     | Terminal information | 1      | See the following table for details.   |



|                |                     |   |   |
|----------------|---------------------|---|---|
|                | Voltage Level       | 1 | 0X00: No power (power off)<br>0x01: Battery extremely low (making calls or sending SMS's are impossible)<br>0x02: Battery very low (low battery alert will be triggered)<br>0x03: Battery low (the device can be used as usual)<br>0x04: Battery medium<br>0x05: Battery high<br>0x06: Battery extremely high |
|                | GSM signal strength | 1 | 0x00: No signal<br>0x01: Extremely weak signal<br>0x02: Weak signal<br>0x03: Good signal<br>0x04: Strong signal   |
|                | Alert and language  | 2 | See the following table for details.  |
|                | Fence No.           | 1 | This byte is valid for geofence alerts. 0: Fence No. 1; 1: Fence No. 2; ...; FF: Invalid  |
|                | Mileage statistics  | 4 | Convert to decimal to get the result (For products without this feature, there is no such place in the packet)  |
| Information SN |                     | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |                     | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details).   |
| Stop Bit       |                     | 2 | It is fixed at 0x0D 0x0A.   |

Example data: 78 78 26 27 10 04 19 09 2D 07 C5 02 7A C9 1C 0C 46 58 00 00 05 37 09 00 00 00 00 00 00 00 80 02 00 0C 01 FF 00 00 4D F6 0D 0A

i. Terminal information details

| Bit  |           | Code Connotation                  |
|------|-----------|-----------------------------------|
| BYTE | Bit7      | 1: Cut off fuel/power             |
|      |           | 0: Restore fuel/power             |
|      | Bit6      | 1: Position fixed                 |
|      |           | 0: Not Positioned                 |
|      | Bit3–Bit5 | <del>400: SOS</del>               |
|      |           | 011: Low battery alert            |
|      |           | <del>010: Power cutoff</del>      |
|      |           | <del>001: Vibrating alert</del>   |
|      |           | 000: Normal                       |
|      | Bit2      | 1: Charge with power connected    |
|      |           | 0: Charge with no power connected |
|      | Bit1      | 1: ACC on                         |

|  |      |                |
|--|------|----------------|
|  | Bit0 | 0: ACC off     |
|  |      | 1: Defense on  |
|  |      | 0: Defense off |

## ii. Alarm and language details

|                              |  |
|------------------------------|--|
| Byte 1                       | 0x00: Normal   |
|                              | 0x01: SOS alert  |
|                              | 0x02: Power cut alert  |
|                              | 0x03: Vibrating alert  |
|                              | 0x04: Entered fence alert  |
|                              | 0x05: Left fence alert   |
|                              | 0x06: Speed alert  |
|                              | 0x09: Tow/theft alert  |
|                              | 0x0A: Entered GPS blind spot alert                                       |
|                              | 0x0B: Left GPS blind spot alert  |
|                              | 0x0C: Powered on alert   |
|                              | 0x0D: GPS first fix alert  |
|                              | 0x0E: Low external battery alert   |
|                              | 0x0F: External battery low voltage protection alert                      |
|                              | 0x10: SIM changed alert  |
|                              | 0x11: Powered off alert  |
|                              | 0x12: Airplane mode on following external battery low voltage protection |
|                              | 0x13: Tamper alert   |
|                              | 0x14: Door alert   |
|                              | 0x15: Powered off due to low battery                                     |
|                              | 0x16: Sound-control alert  |
|                              | 0x17: Rogue base station detected alert                                  |
|                              | 0x18: Cover removed alert  |
|                              | 0x19: Low internal battery alert   |
|                              | 0x20: Entered deep sleep mode alert                                      |
|                              | 0x21: Reserved   |
|                              | 0x22: Reserved   |
|                              | 0x23: Fall alert   |
|                              | 0x29: Harsh acceleration   |
|                              | 0x2A: Sharp left cornering alert   |
|                              | 0x2B: Sharp right cornering alert  |
|                              | 0x2C: Collision alert  |
|                              | 0x30: Harsh braking  |
| 0x32: Device unplugged alert | 0x32: Device unplugged alert   |
|                              | 0xFF: ACC OFF  |

|        |   |
|--------|---|
|        | 0xFE: ACC ON  |
| Byte 2 | 0x01: Chinese<br>0x02: English<br>0x00: No response from the platform is required |

Note: As alerts accumulate, the alerts and alarm bytes in the terminal information may overlap, in which case the alarm byte will be regarded as the baseline. That means when the alarm byte is "0x00", the alarm content in the terminal information can be determined.

b) Return packet (from server)

|                 | Length | Details   |
|-----------------|--------|---|
| Start Bit       | 2      | 0x78 0x78   |
| Packet Length   | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number | 1      | 0x26 (UTC)  |
| Information SN  | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC             | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit        | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 78780526001C9D860D0A

c) Server returns the Chinese address

|                     | Length          | Details   |
|---------------------|-----------------|---|
| Start Bit           | 2               | 0x78 0x78   |
| Packet Length       | 1               | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     | 1               | 0x17  |
| Information Content | Length          | 1   |
|                     | Server flag bit | 4   |
|                     | ALARMSMS        | 8   |
|                     | &&              | 2   |
|                     | Address content | M   |
|                     | &&              | 2   |
|                     | Phone number    | 21  |
|                     | ##              | 2   |
| Information SN      | 2               | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2               | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |

|          |   |                           |
|----------|---|---------------------------|
| Stop Bit | 2 | It is fixed at 0x0D 0x0A. |
|----------|---|---------------------------|

Example data:

[illegible]

d) Server returns the English address

|                     |                 | Length | Details   |
|---------------------|-----------------|--------|---|
| Start Bit           |                 | 2      | 0x79 0x79   |
| Packet Length       |                 | 2      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                 | 1      | 0x97  |
| Information Content | Length          | 1      | It is the length of the data between the server flag bit and the information SN.  |
|                     | Server flag bit | 4      | It is used by the server to mark the specific alert.  |
|                     | ALARMSMS        | 8      | Alarm code flag (ASCII)   |
|                     | &&              | 2      | Alarm code flag (ASCII)   |
|                     | Address content | M      | It is the address parsed by the server (UNICODE)  |
|                     | &&              | 2      | Separator (ASCII)   |
|                     | Phone number    | 21     | It is "0" for all uploaded alarm packets (ASCII)  |
|                     | ##              | 2      | Separator (ASCII)   |
| Information SN      |                 | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                 | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                 | 2      | It is fixed at 0x0D 0x0A.   |

Example data:

[illegible]

## 6. GPS Address Request Packet

### Description:

- The user sends an address request command to the terminal, which sends an address request packet to the server to request for address parsing.
- Then the terminal sends the address parsed and returned by the server to the user.

#### a) Address request packet (sent by terminal)

|                     |                      | Length | Details   |
|---------------------|----------------------|--------|---|
| Start Bit           |                      | 2      | 0x78 0x78   |
| Packet Length       |                      | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                      | 1      | 0x2A  |
| Information Content | Date and time        | 6      | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)   |
|                     | Number of Satellites | 1      | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal).  |
|                     | Latitude             | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Longitude            | 4      | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Speed                | 1      | It is a value in decimal.   |
|                     | Course and Status    | 2      | Convert to a 16-bit binary. Please calculate by bit (see GPS location packet for details).  |
|                     | Phone number         | 21     | Phone number  |
|                     | Alert and language   | 2      | Latter bit, where "0x01" refers to Chinese and "0x02" English.  |
| Information SN      |                      | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                      | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                      | 2      | It is fixed at 0x0D 0x0A.   |

#### Example data:

78782E2A0F0C1D071139CA027AC8000C4658000014D83132353230313335333231373730373900  
000000000001002A6ECE0D0A

#### b) Server returns the Chinese address

|               |  | Length | Details   |
|---------------|--|--------|---|
| Start Bit     |  | 2      | 0x78 0x78   |
| Packet Length |  | 1      | Length = Protocol number + Information content + Information SN + CRC |

|                     |                 |    |   |
|---------------------|-----------------|----|---|
| Protocol Number     |                 | 1  | 0x17  |
| Information Content | Length          | 1  | It is the length of the data between the server flag bit and the information SN.  |
|                     | Server flag bit | 4  | It is used by the server to mark the specific alert.  |
|                     | ADDRESS         | 7  | Address request code flag (ASCII)   |
|                     | &&              | 2  | Separator (ASCII)   |
|                     | Address content | M  | It is the address parsed by the server (UNICODE)  |
|                     | &&              | 2  | Separator (ASCII)   |
|                     | Phone number    | 21 | It is the phone number used by the server to transmit back the terminal request packet (ASCII)  |
|                     | ##              | 2  | Separator (ASCII)   |
| Information SN      |                 | 2  | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                 | 2  | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                 | 2  | It is fixed at 0x0D 0x0A.   |

Example data:

78786E1768000000014144445245535326264F4D7F6E003A5E7F4E1C7701002E60E05DDE5E020  
02E60E057CE533A002E4E915C71897F8DEF002E79BB60E05DDE5E025B665927655980B27EA60  
03200357C73002E2626383631333432313633323639390000000000000000023230016C1EC0D0A

c) Server returns the English address

|                     |                 | Length | Details  |
|---------------------|-----------------|--------|--|
| Start Bit           |                 | 2      | 0x79 0x79  |
| Packet Length       |                 | 2      | Length = Protocol number + Information content + Information SN + CRC                          |
| Protocol Number     |                 | 1      | 0x97   |
| Information Content | Length          | 1      | It is the length of the data between the server flag bit and the information SN.               |
|                     | Server flag bit | 4      | It is used by the server to mark the specific alert.   |
|                     | ADDRESS         | 7      | Address request code flag (ASCII)  |
|                     | &&              | 2      | Separator (ASCII)  |
|                     | Address content | M      | It is the address parsed by the server (UNICODE)   |
|                     | &&              | 2      | Separator (ASCII)  |
|                     | Phone number    | 21     | It is the phone number used by the server to transmit back the terminal request packet (ASCII) |
|                     | ##              | 2      | Separator (ASCII)  |
| Information SN      |                 | 2      | The SN will be automatically added by "1" for each data sending after power-on.                |

|          |   |   |
|----------|---|---|
| CRC      | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit | 2 | It is fixed at 0x0D 0x0A.   |

Example data:

797900BB9700B500000001414444524553532626004A004D00300031002D0038003900370033003  
1003A0053004F005300200061006C00610072006D002E0068007400740070003A002F002F006D00  
6100700073002E0067006F006F0067006C0065002E0063006F006D002F006D006100700073003F0  
071003D004E00320032002E00350037003300350036002C0045003100310033002E003900320031  
003700312626383631333432313633323639390000000000000000232300168EA50D0A

## 7. Online Command

### Description:

- It is assigned by the server and used to control the terminal to execute tasks.
- The terminal then responds to the server with the execution results.

a) The server sends an online command.

|                     | Length          | Details   |
|---------------------|-----------------|---|
| Start Bit           | 2               | 0x78 0x78   |
| Packet Length       | 1               | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     | 1               | 0x80  |
| Information Content | Length          | 1   |
|                     | Server Flag Bit | 4   |
|                     | Command Content | M   |
|                     | Language        | 2   |
| Information SN      | 2               | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2               | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            | 2               | It is fixed at 0x0D 0x0A.   |

Example data: 78780E800800000000736F732300016D6A0D0A

b) Return packet (from terminal)

Return packet sent by the terminal (universal command)

|                     | Length          | Details   |
|---------------------|-----------------|---|
| Start Bit           | 2               | 0x79 0x79   |
| Packet Length       | 2               | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     | 1               | 0x21  |
| Information Content | Server Flag Bit | 4   |
|                     | Code            | 1   |
|                     | Content         | M   |
| Information SN      | 2               | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2               | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            | 2               | It is fixed at 0x0D 0x0A.   |



Example data:

7979009D210000000001426174746572793A342E3136562C4E4F524D414C3B20475052533A4C69  
6E6B2055703B2047534D205369676E616C204C6576656C3A5374726F6E673B204750533A536561  
726368696E6720736174656C6C6974652C20535653205573656420696E206669783A302830292C2  
0475053205369676E616C204C6576656C3A3B204143433A4F46463B20446566656E73653A4F464  
6002E26DF0D0A

c) Return packet from terminal (Earlier Version)

Return packet sent by the terminal (universal command)

|                     |                 | Length | Details   |
|---------------------|-----------------|--------|---|
| Start Bit           |                 | 2      | 0x78 0x78   |
| Packet Length       |                 | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                 | 1      | 0x15  |
| Information Content | Length          | 1      | Server flag bit + command content length  |
|                     | Server Flag Bit | 4      | It is reserved for server recognition. The terminal returns to the server the data it receives as it is in a return packet in binary.   |
|                     | Command Content | M      | It is a character string returned in ASCII coding.  |
|                     | Language        | 2      | Chinese: 0x00 0x01; English: 0x00 0x02  |
| Information SN      |                 | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                 | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                 | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 78 78 28 15 20 00 00 00 00 53 4F 53 31 3A 31 33 34 32 31 36 33 32 36 39 39 20 53 4F  
53 32 3A 20 53 4F 53 33 3A 00 01 00 2A C3 9C 0D 0A

## 8. Time Calibration Packet

### Description:

- The time calibration packet is sent by the terminal to the server upon power-on to request for time synchronization to resolve the issue of time error when the terminal is not positioned.
- The server responds with the correct UTC in correct format.

#### a) Time calibration packet (sent by terminal)

|                 | Length | Details   |
|-----------------|--------|---|
| Start Bit       | 2      | 0x78 0x78   |
| Packet Length   | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number | 1      | 0x8A  |
| Information SN  | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC             | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit        | 2      | It is fixed at 0x0D 0x0A.   |

Example data: 7878058A000688290D0A

#### b) Return packet (from server)

|                     | Length        | Details   |
|---------------------|---------------|---|
| Start Bit           | 2             | 0x78 0x78   |
| Packet Length       | 1             | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     | 1             | 0x8A (UTC)  |
| Information Content | Date and time | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)   |
| Information SN      | 2             | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2             | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            | 2             | It is fixed at 0x0D 0x0A.   |

Example data: 78780B8A0F0C1D0000150006F0860D0A

## 9. Information Transfer Packet

### Description:

- It is used to transmit all kinds of non-location data.

#### a) Information transfer packet (sent by terminal)

|                     |                                     | Length | Details  |
|---------------------|-------------------------------------|--------|--|
| Start Bit           |                                     | 2      | 0x79 0x79  |
| Packet Length       |                                     | 2      | Length = Protocol number + Information content + Information SN + CRC  |
| Protocol Number     |                                     | 1      | 0x94   |
| Information Content | Information type (sub-protocol No.) | 1      | 00: 00: External battery voltage<br>01–03: Customized<br>04: Terminal status synchronization<br>05: Door status<br>08: Self-check parameters<br>09: Information of visible satellites<br>0A: ICCID information<br>1B: RFID<br>.....To be added |
|                     | Data content                        | N      | Different content will be transmitted according to different information types. For details, see the table below.  |
| Information SN      |                                     | 2      | The SN will be automatically added by "1" for each data sending after power-on.  |
| CRC                 |                                     | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details).                          |
| Stop Bit            |                                     | 2      | It is fixed at 0x0D 0x0A.  |

#### Example data:

7979007F9404414C4D313D43343B414C4D323D43433B414C4D333D34433B535441313D43303B4459443D30313B534F533D2C2C3B43454E5445523D3B46454E43453D46656E63652C4F4E2C302C32332E3131313830392C3131342E3430393236342C3430302C494E206F72204F55542C303B4D4946493D4D4946492C4F4646000A061E0D0A

#### Transferred information content

When the information type is "00", it carries the voltage of the external battery, which is a 2-bit hex. The hex is then converted into a decimal and further divided by 100. Take "0x04,0x9F" for example, it is 1183 in decimal and is 11.83 after being divided by 100, which means the voltage of the external battery is 11.83V.

When the information type is "04", it carries the terminal status synchronization information and is of variable-length in ASCII coding.

#### Content IDs

| Definition               | ID     |
|--------------------------|--------|
| Alarm byte 1             | ALM1   |
| Alarm byte 2             | ALM2   |
| Alarm byte 3             | ALM3   |
| Alarm byte 4             | ALM4   |
| Status byte 1            | STA1   |
| SOS number               | SOS    |
| Center number            | CENTER |
| Geofence                 | FENCE  |
| Fuel/power cutoff status | DYD    |
| Mode                     | MODE   |

#### ✧ ALM1 (status)

| Bit  | Definition      | Remarks       |
|------|-----------------|---------------|
| bit7 | Vibrating alert | 1: ON; 0: OFF |
| bit6 | Alert via GPRS  | 1: ON; 0: OFF |
| bit5 | Alert via call  | 1: ON; 0: OFF |
| bit4 | Alert via SMS   | 1: ON; 0: OFF |
| bit3 | Tow/theft alert | 1: ON; 0: OFF |
| bit2 | Alert via GPRS  | 1: ON; 0: OFF |
| bit1 | Alert via call  | 1: ON; 0: OFF |
| bit0 | Alert via SMS   | 1: ON; 0: OFF |

#### ✧ ALM2 (status)

| Bit  | Definition                 | Remarks       |
|------|----------------------------|---------------|
| bit7 | Low internal battery alert | 1: ON; 0: OFF |
| bit6 | Alert via GPRS             | 1: ON; 0: OFF |
| bit5 | Alert via call             | 1: ON; 0: OFF |
| bit4 | Alert via SMS              | 1: ON; 0: OFF |
| bit3 | Low external battery alert | 1: ON; 0: OFF |
| bit2 | Alert via GPRS             | 1: ON; 0: OFF |
| bit1 | Alert via call             | 1: ON; 0: OFF |
| bit0 | Alert via SMS              | 1: ON; 0: OFF |

#### ✧ ALM3 (status)

| Bit  | Definition      | Remarks       |
|------|-----------------|---------------|
| bit7 | Speed alert     | 1: ON; 0: OFF |
| bit6 | Alert via GPRS  | 1: ON; 0: OFF |
| bit5 | Alert via call  | 1: ON; 0: OFF |
| bit4 | Alert via SMS   | 1: ON; 0: OFF |
| bit3 | Power cut alert | 1: ON; 0: OFF |
| bit2 | Alert via GPRS  | 1: ON; 0: OFF |
| bit1 | Alert via call  | 1: ON; 0: OFF |

|      |               |               |
|------|---------------|---------------|
| bit0 | Alert via SMS | 1: ON; 0: OFF |
|------|---------------|---------------|

#### ✧ ALM4 (status)

| Bit  | Definition          | Remarks       |
|------|---------------------|---------------|
| bit7 | SOS alert           | 1: ON; 0: OFF |
| bit6 | Alert via GPRS      | 1: ON; 0: OFF |
| bit5 | Alert via call      | 1: ON; 0: OFF |
| bit4 | Alert via SMS       | 1: ON; 0: OFF |
| bit3 | Voice control alert | 1: ON; 0: OFF |
| bit2 | Alert via GPRS      | 1: ON; 0: OFF |
| bit1 | Alert via call      | 1: ON; 0: OFF |
| bit0 | Alert via SMS       | 1: ON; 0: OFF |

#### ✧ STA1 (status)

| Bit  | Definition                     | Remarks                       |
|------|--------------------------------|-------------------------------|
| bit7 | Defense status                 | 1: Defense on; 0: Defense off |
| bit6 | Auto defense                   | 1: ON; 0: OFF                 |
| bit5 | Manual defense                 | 1: ON; 0: OFF                 |
| bit4 | Remote cancellation of defense | 1: ON; 0: OFF                 |
| bit3 | To be defined                  |                               |
| bit2 | To be defined                  |                               |
| bit1 | Tamper switch                  | 1: Close; 0: Open             |
| bit0 | Tamper alert                   | 1: ON; 0: OFF                 |

#### ✧ Fuel/power cutoff status

| Bit  | Definition   | Remarks              |
|------|--|----------------------|
| bit7 | Undefined  |                      |
| bit6 | Undefined  |                      |
| bit5 | Undefined  |                      |
| bit4 | Undefined  |                      |
| bit3 | Delay execution because the speed is too high          | 1: Valid; 0: Invalid |
| bit2 | Delay execution because the terminal is not positioned | 1: Valid; 0: Invalid |
| bit1 | Cut fuel/power   | 1: Valid; 0: Invalid |
| bit0 | Connect fuel/power                                     | 1: Valid; 0: Invalid |

✧ **SOS: It transmits in ASCII coding (multiple SOS numbers are separated by commas [,]).**

- ✧ **Center number:** It transmits in ASCII coding.
- ✧ **Geofence:** It transmits in ASCII coding.
- ✧ **Mode:** It transmits in ASCII coding (parameters are separated by commas [,]).

**Example:**

**ALM1=FF;ALM2=FF;ALM3=FF;STA1=CO;DYD=01;SOS=12345,2345,5678;CENTER=987654;  
FENCE=FENCE,ON,0,-22.277120,-113.516763,5,IN,1; MODE= MODE,1,20,500**

**Note: Not all of the content will be transmitted. The platform can parse according to bits. The content uploaded varies with products.**

**When the information type is "05", it carries the detection (door detection) status of the external I/O in hex.**

| Bit  | Definition      | Remarks                     |
|------|-----------------|-----------------------------|
| bit7 | TBD             |                             |
| bit6 | TBD             |                             |
| bit5 | TBD             |                             |
| bit4 | TBD             |                             |
| bit3 | TBD             |                             |
| bit2 | I/O port status | 1: High; 0: Low             |
| bit1 | Trigger status  | 1: Level high; 0: Level low |
| bit0 | Door status     | 1: ON; 0: OFF               |

**When the information type is "09", it carries the GPS status of the terminal in hex.**

|   |   |  |
|---|---|--|
| GPS module status   | 1 | 0x00: No such feature; 0x01: Satellite searching; 0x02: 2D positioning; 0x03: 3D positioning; 0x04: Sleeping |
| Number of satellites engaged in position fix                              | 1 | Based on this the number of transmission strength is determined.   |
| GPS1 strength   | 1 | Strength of GPS location satellite 1   |
| GPS2 strength   | 1 | Strength of visible satellite 2  |
| .....   |   |  |
| Number of GPS satellites that are visible but not engaged in position fix | 1 | Based on this the number of transmission strength is determined.   |
| Visible GPS1 Strength   | 1 | Strength of visible satellite 1  |
| Visible GPS2 strength   | 1 | Strength of visible satellite 2  |
| .....   |   |  |
| BDS module status   | 1 | 0x00: No such feature; 0x01: Satellite searching; 0x02: 2D positioning; 0x03: 3D positioning; 0x04: Sleeping |
| Number of BDS satellites engaged in position fix                          | 1 | This is the basis for determining the volume of satellite signal strength.                                   |
| BDS1 strength   | 1 | Strength of BDS location satellite 1   |
| BDS2 strength   | 1 | Strength of BDS location satellite 2   |
| .....   |   |  |

|   |   |   |
|---|---|---|
| Number of BDS satellites that are visible but not engaged in position fix | 1 | This is the basis for determining the volume of satellite signal strength.  |
| Visible BDS1 strength   | 1 | Strength of visible satellite 1   |
| Visible BDS2 strength   | 1 | Strength of visible satellite 2   |
| .....   |   |   |
| Extended bit length   | 1 | It is reserved for feature expansion. If no extended bit is added, then it is "0x00" (Note: For future feature expansion, you are advised to reserve the extended bit during protocol debugging). |
| Extended bit  | N | It changes as the extended bit length changes. When the extended bit length is "0x00", the extended bit will not be transmitted.  |

**When the information type is "0A", it carries the ICCID information in hex.**

|       |    |  |
|-------|----|--|
| IMEI  | 8  | Example: If the IMEI is 123456789123456, then the terminal ID is 0x010x230x450x670x890x120x340x56.                 |
| IMSI  | 8  | Example: If the IMEI is 123456789123456, then the terminal ID is 0x010x230x450x670x890x120x340x56.                 |
| ICCID | 10 | Example: If the ICCID is 12345123456789123456, then the terminal ID is 0x12 0x34 0x510x230x450x670x890x120x340x56. |

When the information type is "0x10", it carries the Brazilian cost counter information in ASCII coding.

Example data: 79 79 00 4E 94 10 35 41 36 31 32 30 34 43 32 30 33 30 33 30 33 30 33 30 33 30 33 30  
33 30 33 30 33 30 45 42 38 39 37 46 30 34 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30  
30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 30 35 45 00 09 46 2B 0D 0A

Transmitted information:

[illegible]

**When the information type is "1B", it carries the RFID information in hex.**

|      |   |   |
|------|---|---|
| RFID | 8 | Example: If the RFID is 2345678912, then the terminal FRID is 0x230x450x670x890x12. |
|------|---|---|

b) Return packet (from server)

No response is required from the server.

## 10. GPS Location Packet (4G Base Station, Protocol Number: 0xA0)

### Description:

- The location packet carries the location data of the terminal.
- After the GPS module is positioned and the connection is established, the terminal will upload data about fixes by preset rules.
- After the connection is established and there are cache fixes, the terminal will upload these cache fixes.

#### a) Location packet (sent by terminal)

##### Location packet

|                     |                      | Length   | Details  |
|---------------------|----------------------|----------|--|
| Start Bit           |                      | 2        | 0x78 0x78  |
| Packet Length       |                      | 1        | Length = Protocol number + Information content + Information SN + CRC  |
| Protocol Number     |                      | 1        | 0xA0 (UTC)   |
| Information Content | Date and time        | 6        | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)  |
|                     | Number of Satellites | 1        | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal).   |
|                     | Latitude             | 4        | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Longitude            | 4        | It is a value calculated by converting to decimal which is further divided by 1,800,000.   |
|                     | Speed                | 1        | It is a value in decimal.  |
|                     | Course and Status    | 2        | Convert to a 16-bit binary. Please calculate by bit (see Attachment 3).  |
|                     | MCC                  | 2        | Mobile Country Code (convert to decimal)   |
|                     | MNC                  | 1 (or 2) | Mobile Network Code (see the following note for length detail)   |
|                     | LAC                  | 4        | Location Area Code (convert to decimal)  |
|                     | Cell ID              | 8        | Cell Tower ID (convert to decimal)   |
|                     | ACC                  | 1        | It refers to the ACC status, where "00" means ACC off and "01" ACC on (unavailable on GT06)  |
|                     | Data upload mode     | 1        | GPS data point upload type (unavailable on GT06)<br>0x00: Upload in fixed interval<br>0x01: Upload at fixed distance<br>0x02: Upload at cornering point<br>0x03: Upload upon ACC status change<br>0x04: Upload the last fix after the status changes from moving to still<br>0x05: Upload the last valid fix prior to network interruption and reconnection<br>0x06: Force to upload a GPS fix upon ephemeris refresh<br>0x07: Upload a fix upon key press |



|                |                    |   |   |
|----------------|--------------------|---|---|
|                |                    |   | 0x08: Upload location information upon power-on<br>0x09: Not used<br>0x0A: Upload the last longitude and latitude and update the time after the device goes still<br>0x0B: Parse the uploaded longitude and latitude packet over WiFi<br>0x0C: Upload upon LJDW (immediate position) command<br>0x0D: Upload the last longitude and latitude after the device goes still<br>0x0E: GPSDUP upload (upload at a fixed interval in still state) |
|                | GPS data re-upload | 1 | 0x00: Real-time upload; 0x01: Re-upload (unavailable on GT06)   |
|                | Mileage statistics | 4 | Convert to decimal to get the result (for products without this feature, there is no such place in the packet)  |
| Information SN |                    | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |                    | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details).   |
| Stop Bit       |                    | 2 | It is fixed at 0x0D 0x0A.   |

**Note: As the MNC of some countries occupies 2 bytes, we use the most significant bit (MSB) in MCC to differentiate the length of MNC. When the MSB in MCC is "1", the length of the MNC is "2". For shipped devices, Bit15 is "0" by default; while for newly-shipped devices, Bit15 is "1".**

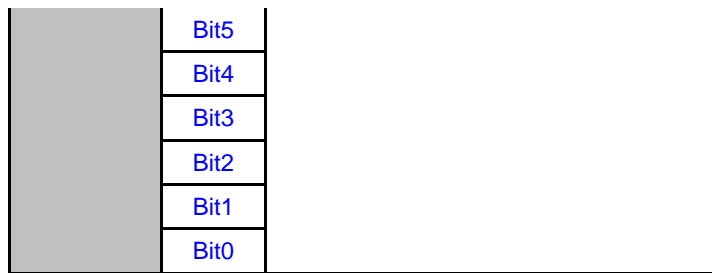
#### MCC bits

| Bit   |            | Code Connotation          |
|-------|------------|---------------------------|
| BYTES | Bit15      | 1: The length of MNC is 2 |
|       |            | 0: The length of MNC is 1 |
|       | Bit0–bit14 | MCC information           |

#### ii. Status and course details

This occupies 2 bytes to indicate the moving direction of the terminal. The value range is 0–360°. It regards due north as 0° and counts clockwise.

|        |      |  |
|--------|------|--|
| BYTE_1 | Bit7 | 0                                      |
|        | Bit6 | 0                                      |
|        | Bit5 | GPS Real-time/Differential Positioning |
|        | Bit4 | Positioned or Not                      |
|        | Bit3 | East/West longitude                    |
|        | Bit2 | South/North latitude                   |
|        | Bit1 | Course                                 |
|        | Bit0 |  |
| BYTE_2 | Bit7 | Course                                 |
|        | Bit6 |  |



For example: the value is 0x15 0x4C, the corresponding binary is 00010101 01001100,

|             |                        |   |
|-------------|------------------------|---|
| BYTE_1 Bit7 | 0                      |   |
| BYTE_1 Bit6 | 0                      |   |
| BYTE_1 Bit5 | 0 (real time GPS)      |   |
| BYTE_1 Bit4 | 1 (GPS has positioned) |   |
| BYTE_1 Bit3 | 0 (East Longitude)     |   |
| BYTE_1 Bit2 | 1 (North Latitude)     |   |
| BYTE_1 Bit1 | 0                      | <div style="border-left: 1px solid black; border-right: 1px solid black; height: 100px; position: relative;"> <div style="position: absolute; top: 0; right: 0; width: 100%; height: 100%;"></div> </div> |
| BYTE_1 Bit0 | 1                      |   |
| BYTE_2 Bit7 | 0                      |   |
| BYTE_2 Bit6 | 1                      |   |
| BYTE_2 Bit5 | 0                      |   |
| BYTE_2 Bit4 | 0                      |   |
| BYTE_2 Bit3 | 1                      |   |
| BYTE_2 Bit2 | 1                      |   |
| BYTE_2 Bit1 | 0                      |   |
| BYTE_2 Bit0 | 0                      |   |

→ Course 332° (0101001100 in binary, or 332 in decimal)

which means GPS tracking is on, real time GPS, location at north latitude, east longitude and the course is 332°.

#### b) Return packet (from server)

## 11. LBS Multi-Base Extended Information Packet (4G Base Station, Protocol Number: 0xA1)

### Description:

- It is used to transmit location information when the terminal doesn't locate.

#### a) LBS extended information packet (sent by terminal)

|                     |                | Length   | Details   |
|---------------------|----------------|----------|---|
| Start Bit           |                | 2        | 0x78 0x78   |
| Packet Length       |                | 1        | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                | 1        | 0xA1  |
| Information Content | UTC            | 6        | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)   |
|                     | MCC            | 2        | Mobile Country Code (convert to decimal)  |
|                     | MNC            | 1 (or 2) | Mobile Network Code (see the following note for length detail)  |
|                     | LAC            | 4        | Location Area Code (convert to decimal)   |
|                     | CI             | 8        | Cell Tower ID (convert to decimal)  |
|                     | RSSI           | 1        | It indicates the signal strength of a cell. Its value range is 0x00–0xFF, where "0x00" indicates the signal is the weakest; while "0xFF" the strongest.                               |
|                     | NLAC1          | 4        | Same as LAC   |
|                     | NCI1           | 8        | Same as CI  |
|                     | NRSSI1         | 1        | Same as RSSI  |
|                     | NLAC2          | 4        | Same as LAC   |
|                     | NCI2           | 8        | Same as CI  |
|                     | NRSSI2         | 1        | Same as RSSI  |
|                     | NLAC3          | 4        | Same as LAC   |
|                     | NCI3           | 8        | Same as CI  |
|                     | NRSSI3         | 1        | Same as RSSI  |
|                     | NLAC4          | 4        | Same as LAC   |
|                     | NCI4           | 8        | Same as CI  |
|                     | NRSSI4         | 1        | Same as RSSI  |
|                     | NLAC5          | 4        | Same as LAC   |
|                     | NCI5           | 8        | Same as CI  |
|                     | NRSSI5         | 1        | Same as RSSI  |
|                     | NLAC6          | 4        | Same as LAC   |
|                     | NCI6           | 8        | Same as CI  |
|                     | NRSSI6         | 1        | Same as RSSI  |
|                     | Timing Advance | 1        | It refers to the difference between the actual length of time that a signal takes to reach the base station from a mobile station and the length of time that a signal takes to reach |

|                |          |   |   |
|----------------|----------|---|---|
|                |          |   | the base station from a mobile station when the distance between the two is "0".  |
|                | Language | 2 | 0x00 0x01: Chinese; 0x00 0x02: English  |
| Information SN |          | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |          | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit       |          | 2 | It is fixed at 0x0D 0x0A.   |

**Note:** As the MNC of some countries occupies 2 bytes, we use the MSB in MCC to differentiate the length of MNC. When the MSB in MCC is "1", the length of the MNC is "2". For shipped devices, Bit15 is "0" by default; while for newly-shipped devices, Bit15 is "1".

#### MCC bits

| Bit   |            | Code Connotation          |
|-------|------------|---------------------------|
| BYTES | Bit15      | 1: The length of MNC is 2 |
|       |            | 0: The length of MNC is 1 |
|       | Bit0–bit14 | MCC information           |

#### b) Return packet (from server)

For 0x28, no return packet is required from the server.

## 12. Multi-fence Alarm Packet (4G Base Station, Protocol Number: 0xA4)

### Description:

- It is used to transmit the terminal-defined alarm content.
- The server responds to the alarm content received and sends the address parsed from the longitude and latitude to the terminal.
- Then the terminal sends the address received to the preset SOS number.

a) Alarm packet (sent by terminal)

Alarm packet (multiple geofences)

|                     |                      | Length   | Details   |
|---------------------|----------------------|----------|---|
| Start Bit           |                      | 2        | 0x78 0x78   |
| Packet Length       |                      | 1        | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                      | 1        | 0xA4 (UTC)  |
| Information Content | Date and time        | 6        | Year (1 byte) Month (1 byte) Day (1 byte) Hour (1 byte) Minute (1 byte) Second (1 byte) (which must convert to decimal)   |
|                     | Number of Satellites | 1        | The first character refers to GPS Information Length; while the second character refers to Number of Satellites that involve in positioning (which must convert to decimal).  |
|                     | Latitude             | 4        | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Longitude            | 4        | It is a value calculated by converting to decimal which is further divided by 1,800,000.  |
|                     | Speed                | 1        | It is a value in decimal.   |
|                     | Course and Status    | 2        | Convert to a 16-bit binary. Please calculate by bit (see GPS location packet for details).  |
|                     | LBS length           | 1        | Total length of LBS information (Self-length + MCC + MNC + LAC + Cell ID)   |
|                     | MCC                  | 2        | Mobile Country Code (convert to decimal)  |
|                     | MNC                  | 1 (or 2) | Mobile Network Code (see the following note for length detail)  |
|                     | LAC                  | 4        | Location Area Code (convert to decimal)   |
|                     | Cell ID              | 8        | Cell Tower ID (convert to decimal)  |
|                     | Terminal information | 1        | See the following table for details.  |
|                     | Voltage Level        | 1        | 0X00: No power (power off)<br>0x01: Battery extremely low (making calls or sending SMS's are impossible)<br>0x02: Battery very low (low battery alert will be triggered)<br>0x03: Battery low (the device can be used as usual)<br>0x04: Battery medium<br>0x05: Battery high<br>0x06: Battery extremely high |

|                |                     |   |   |
|----------------|---------------------|---|---|
|                | GSM signal strength | 1 | 0x00: No signal<br>0x01: Extremely weak signal<br>0x02: Weak signal<br>0x03: Good signal<br>0x04: Strong signal   |
|                | Alert and language  | 2 | See the following table for details.  |
|                | Fence No.           | 1 | This byte is valid for geofence alerts. 0: Fence No. 1; 1: Fence No. 2; ...; FF: Invalid  |
| Information SN |                     | 2 | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC            |                     | 2 | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit       |                     | 2 | It is fixed at 0x0D 0x0A.   |

**Note:** As the MNC of some countries occupies 2 bytes, we use the MSB in MCC to differentiate the length of MNC. When the MSB in MCC is "1", the length of the MNC is "2". For shipped devices, Bit15 is "0" by default; while for newly-shipped devices, Bit15 is "1".

#### MCC bits

| Bit   |            | Code Connotation          |
|-------|------------|---------------------------|
| BYTES | Bit15      | 1: The length of MNC is 2 |
|       |            | 0: The length of MNC is 1 |
|       | Bit0–bit14 | MCC information           |

#### iii. Terminal information details

| Bit  |           | Code Connotation                  |
|------|-----------|-----------------------------------|
| BYTE | Bit7      | 1: Cut off fuel/power             |
|      |           | 0: Restore fuel/power             |
|      | Bit6      | 1: Position fixed                 |
|      |           | 0: Not Positioned                 |
|      | Bit3–Bit5 | <del>100: SOS</del>               |
|      |           | 011: Low battery alert            |
|      |           | <del>010: Power cutoff</del>      |
|      |           | <del>001: Vibrating alert</del>   |
|      |           | 000: Normal                       |
|      | Bit2      | 1: Charge with power connected    |
|      |           | 0: Charge with no power connected |
|      | Bit1      | 1: ACC on                         |
|      |           | 0: ACC off                        |

|  |      |                |
|--|------|----------------|
|  | Bit0 | 1: Defense on  |
|  |      | 0: Defense off |

## iv. Alarm and language details

|        |  |
|--------|--|
| Byte 1 | 0x00: Normal   |
|        | 0x01: SOS alert  |
|        | 0x02: Power cut alert  |
|        | 0x03: Vibrating alert  |
|        | 0x04: Entered fence alert  |
|        | 0x05: Left fence alert   |
|        | 0x06: Speed alert  |
|        | 0x09: Tow/theft alert  |
|        | 0x0A: Entered GPS blind spot alert                                       |
|        | 0x0B: Left GPS blind spot alert  |
|        | 0x0C: Powered on alert   |
|        | 0x0D: GPS first fix alert  |
|        | 0x0E: Low external battery alert   |
|        | 0x0F: External battery low voltage protection alert                      |
|        | 0x10: SIM changed alert  |
|        | 0x11: Powered off alert  |
|        | 0x12: Airplane mode on following external battery low voltage protection |
|        | 0x13: Tamper alert   |
|        | 0x14: Door alert   |
|        | 0x15: Powered off due to low battery                                     |
|        | 0x16: Sound-control alert  |
|        | 0x17: Rogue base station detected alert                                  |
|        | 0x18: Cover removed alert  |
|        | 0x19: Low internal battery alert   |
|        | 0x20: Entered deep sleep mode alert                                      |
|        | 0x21: Reserved   |
|        | 0x22: Reserved   |
|        | 0x23: Fall alert   |
|        | 0x29: Harsh acceleration   |
|        | 0x2A: Sharp left cornering alert   |
|        | 0x2B: Sharp right cornering alert  |
|        | 0x2C: Collision alert  |
|        | 0x30: Harsh braking  |
|        | 0x32: Device unplugged alert   |
|        | 0xFF: ACC OFF  |
|        | 0xFE: ACC ON   |

|        |   |
|--------|---|
| Byte 2 | 0x01: Chinese<br>0x02: English<br>0x00: No response from the platform is required |
|--------|---|

## b) Return packet (from server)

|                 | Length | Details   |
|-----------------|--------|---|
| Start Bit       | 2      | 0x78 0x78   |
| Packet Length   | 1      | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number | 1      | 0x26 (UTC)  |
| Information SN  | 2      | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC             | 2      | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit        | 2      | It is fixed at 0x0D 0x0A.   |

## c) Server returns the Chinese address

|                     | Length          | Details   |
|---------------------|-----------------|---|
| Start Bit           | 2               | 0x78 0x78   |
| Packet Length       | 1               | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     | 1               | 0x17  |
| Information Content | Length          | 1<br>It is the length of the data between the server flag bit and the information SN.   |
|                     | Server flag bit | 4<br>It is used by the server to mark the specific alert.   |
|                     | ALARMSMS        | 8<br>Alarm code flag (ASCII)  |
|                     | &&              | 2<br>Alarm code flag (ASCII)  |
|                     | Address content | M<br>It is the address parsed by the server (UNICODE)   |
|                     | &&              | 2<br>Separator (ASCII)  |
|                     | Phone number    | 21<br>It is "0" for all uploaded alarm packets (ASCII)  |
|                     | ##              | 2<br>Separator (ASCII)  |
| Information SN      | 2               | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 | 2               | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            | 2               | It is fixed at 0x0D 0x0A.   |

## d) Server returns the English address

|           | Length | Details   |
|-----------|--------|-----------|
| Start Bit | 2      | 0x79 0x79 |



|                     |                 |    |   |
|---------------------|-----------------|----|---|
| Packet Length       |                 | 2  | Length = Protocol number + Information content + Information SN + CRC   |
| Protocol Number     |                 | 2  | 0x97  |
| Information Content | Length          | 1  | It is the length of the data between the server flag bit and the information SN.  |
|                     | Server flag bit | 4  | It is used by the server to mark the specific alert.  |
|                     | ALARMSMS        | 8  | Alarm code flag (ASCII)   |
|                     | &&              | 2  | Alarm code flag (ASCII)   |
|                     | Address content | M  | It is the address parsed by the server (UNICODE)  |
|                     | &&              | 2  | Separator (ASCII)   |
|                     | Phone number    | 21 | It is "0" for all uploaded alarm packets (ASCII)  |
|                     |                 | 2  | Separator (ASCII)   |
| Information SN      |                 | 2  | The SN will be automatically added by "1" for each data sending after power-on.   |
| CRC                 |                 | 2  | It is the CRC-ITU value from "Packet Length" to "Information SN". If the receiver receives a packet that contains a CRC error, it ignores the error and discards the packet (See Attachment 1 for algorithm details). |
| Stop Bit            |                 | 2  | It is fixed at 0x0D 0x0A.   |

### III. Attachment

#### 1. Attachment 1 CRC-ITU Algorithm in C (Fragments)

```
static const U16 crctab16[] =
{
    0X0000, 0X1189, 0X2312, 0X329B,    0X4624, 0X57AD, 0X6536, 0X74BF,
    0X8C48, 0X9DC1, 0XAF5A, 0XBED3,    0XCA6C, 0XDBE5, 0XE97E, 0XF8F7,
    0X1081, 0X0108, 0X3393, 0X221A,    0X56A5, 0X472C, 0X75B7, 0X643E,
    0X9CC9, 0X8D40, 0XBFDB, 0XAE52,    0XDAED, 0XCB64, 0XF9FF, 0XE876,
    0X2102, 0X308B, 0X0210, 0X1399,    0X6726, 0X76AF, 0X4434, 0X55BD,
    0XAD4A, 0XBCC3, 0X8E58, 0X9FD1,    0XEB6E, 0XFAE7, 0XC87C, 0XD9F5,
    0X3183, 0X200A, 0X1291, 0X0318,    0X77A7, 0X662E, 0X54B5, 0X453C,
    0XBDCB, 0XAC42, 0X9ED9, 0X8F50,    0XFBF7, 0XEA66, 0XD8FD, 0XC974,
    0X4204, 0X538D, 0X6116, 0X709F,    0X0420, 0X15A9, 0X2732, 0X36BB,
    0XCE4C, 0XDFC5, 0XED5E, 0XFCDF,    0X8868, 0X99E1, 0XAB7A, 0XBAF3,
    0X5285, 0X430C, 0X7197, 0X601E,    0X14A1, 0X0528, 0X37B3, 0X263A,
    0XDECD, 0XCF44, 0XDFDD, 0XEC56,    0X98E9, 0X8960, 0XBBFB, 0XAA72,
    0X6306, 0X728F, 0X4014, 0X519D,    0X2522, 0X34AB, 0X0630, 0X17B9,
    0XEF4E, 0XFEC7, 0XCC5C, 0XDD5D,    0XA96A, 0XB8E3, 0X8A78, 0X9BF1,
    0X7387, 0X620E, 0X5095, 0X411C,    0X35A3, 0X242A, 0X16B1, 0X0738,
    0XFFCF, 0XEE46, 0XDCDD, 0XCD54,    0XB9EB, 0XA862, 0X9AF9, 0X8B70,
    0X8408, 0X9581, 0XA71A, 0XB693,    0XC22C, 0XD3A5, 0XE13E, 0XF0B7,
    0X0840, 0X19C9, 0X2B52, 0X3ADB,    0X4E64, 0X5FED, 0X6D76, 0X7CFF,
    0X9489, 0X8500, 0XB79B, 0XA612,    0XD2AD, 0XC324, 0XF1BF, 0XE036,
    0X18C1, 0X0948, 0X3BD3, 0X2A5A,    0X5EE5, 0X4F6C, 0X7DF7, 0X6C7E,
    0XA50A, 0XB483, 0X8618, 0X9791,    0XE32E, 0XF2A7, 0XC03C, 0XD1B5,
    0X2942, 0X38CB, 0X0A50, 0X1BD9,    0X6F66, 0X7EEF, 0X4C74, 0X5DFD,
    0XB58B, 0XA402, 0X9699, 0X8710,    0XF3AF, 0XE226, 0XD0BD, 0XC134,
    0X39C3, 0X284A, 0X1AD1, 0X0B58,    0X7FE7, 0X6E6E, 0X5CF5, 0X4D7C,
    0XC60C, 0XD785, 0XE51E, 0XF497,    0X8028, 0X91A1, 0XA33A, 0XB2B3,
    0X4A44, 0X5BCD, 0X6956, 0X78DF,    0X0C60, 0X1DE9, 0X2F72, 0X3EFB,
    0XD68D, 0XC704, 0XF59F, 0XE416,    0X90A9, 0X8120, 0XB3BB, 0XA232,
    0X5AC5, 0X4B4C, 0X79D7, 0X685E,    0X1CE1, 0X0D68, 0X3FF3, 0X2E7A,
    0XE70E, 0XF687, 0XC41C, 0XD595,    0XA12A, 0XB0A3, 0X8238, 0X93B1,
    0X6B46, 0X7ACF, 0X4854, 0X59DD,    0X2D62, 0X3CEB, 0X0E70, 0X1FF9,
    0XF78F, 0XE606, 0XD49D, 0XC514,    0XB1AB, 0XA022, 0X92B9, 0X8330,
    0X7BC7, 0X6A4E, 0X58D5, 0X495C,    0X3DE3, 0X2C6A, 0X1EF1, 0X0F78,
};

// Calculate 16-bit CRC of the given-length data.
U16 GetCrc16(const U8* pData, int nLength)
{
    U16 fcs = 0xffff; // Initialize
    while (nLength > 0) {
        fcs = (fcs >> 8) ^ crctab16[(fcs ^ *pData) & 0xff];
        nLength--;
        pData++;
    }
    return ~fcs; // Negate
}
```

## 2. Attachment 2 Services Flowchart

